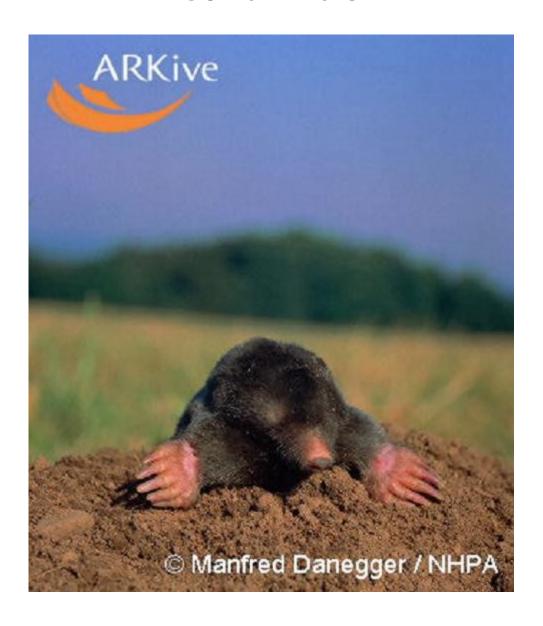
Soil animals

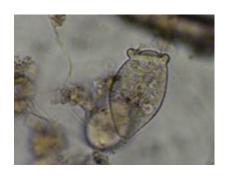


Animals are necessary for the soil.

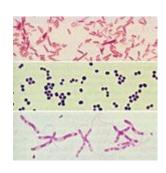
Written by: Marie Skálová and Jakub Čapek

Edafon

Edafon is $% \left(1\right) =\left(1\right) \left(1\right) =\left(1\right) \left(1\right)$











Mezoedafon









Animals who live in soil, except of vertebratea, are called mezoedafon. In our region, there are many of these.



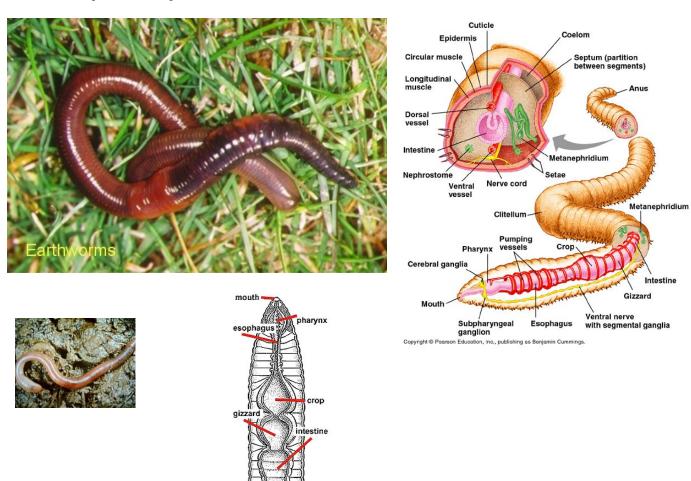


Mezoedafon in mould

Mezoedafon	quantity cm3	weight kg/ha
winegar worms	50 000	50
arthropods	390	92
molluscous	5	40
earthworms	2	4 000

The representativ of mezoedafon

EARTHWORMS (LUMBRICIDAE):

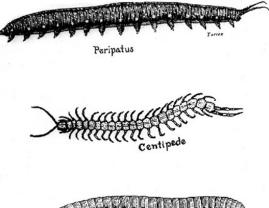


abundance: In the Czech republic, they are found in all kinds of soil.

CENTIPEDES







MILLIPEDE



In our country and region they are found in gardens and in woods. Their lenght is between 20-30 mm . Adults have 15 pairs of legs. They live under stones and bark.

MILLIPEDES



They live under stones and bark. They are 5-14 cm long. They eat leaves.

Makroedafon



Typical representatives are common moles , hamsters and voles $% \left(1\right) =\left(1\right) \left(1\right$





REPRESENTATIVES OF MAKROEDAFON

COMMON MOLES









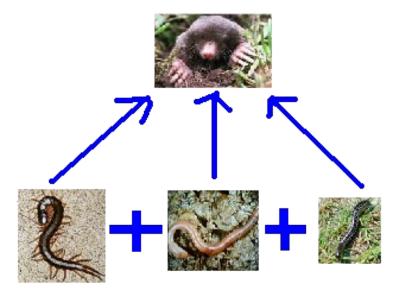
© Mar Carpino

The way of LIFE

Moles live the most of their life under the earth.

Appearance of soil animals

Organic matter is food for earthworms and centipedes Earth worm and centipedes are food for moles and insect larvas



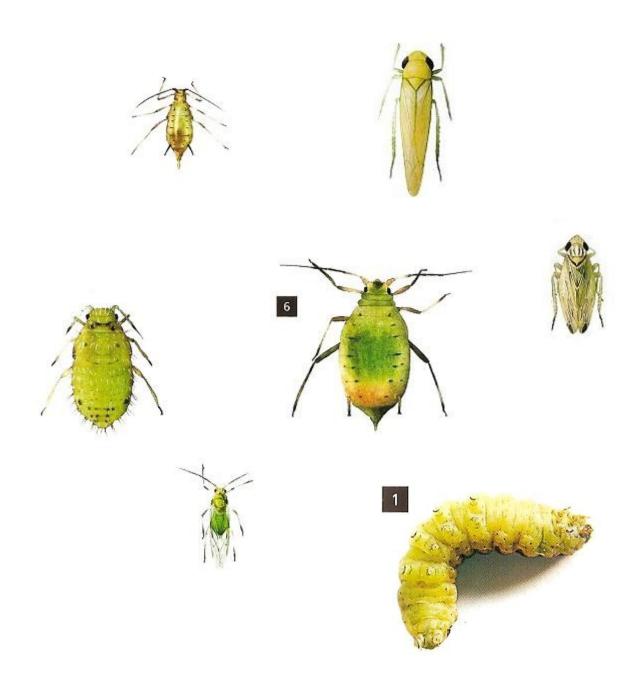
- The most of organic mass is in black soils and in brown soil.
- In sandy sois there is a little of organic mass. So, there aren't many worms and moles either.
- In our region there are mostly sandy-loams soil and brown soil.
- In our region the quantity of makroedafon is average.
- There are mostly earthworms, chilapodas and larvas in our region

Vermins









Our region





Literature

Ochrana rostlin 2003; syngenta

Web

WWW.GOOGLE.COM

WWW.SEZNAM.CZ

CONTENT

Edafon	2
Mezoedafon	2
Mezoedafon	
The representativ of mezoedafon	
Makroedafon	
Appearance of soil animals	9
Vermins	
Our region	
Literature	
Web	